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The singular connection between the Binary Code and the Decimal System

And by this

The Algorithm which offers the Singularity of Human Vs. Computer

For the Decade we have something that does not use factorization that is numbers beyond 1 and 2, in accordance with the non-factorization of the arithmetic entity of the dual code for which we know that 0 and 1 are not included under multiplication. Number 4 (I name it F) is the first-non-first (as non-prime) number. If $F = 1^{st}$, therefore order 1, the 1^{st} after the first in plain numerical order is number 2. 2 behaves the same so in addition (linear function) as in multiplication (factorization). So here the addition and the multiplication are so much in agreement as to the extent they are identified: $2+2 = 2 \times 2$. Thus for F we owe to apply both these cases for they are arithmetically identified: $F(2)+2$ or equally $2F+2$. That is $2 \times 4 + 2 = 10$. The F is first/prime (prime systemic order - order 1) as non-first/non-prime (not the unit - 1), so this is translated in that since the Decade $10 = 2F+2$ has only linear calculation, and since the F is first-non-first, therefore the decimal system is the system which is not first (it is not the unit, and the unit-by-unit calculation, like F is not the unit) arithmetically, but it is first systemically (like the F is first systemically, that is the first non-first number). Therefore the decimal system of arithmetic is singular, therefore indeconstructible as a system and not as mere and regardless-of-system (decimal, senary, and so on) calculation. That is the Decade (10 as numbers 0-9) is the singular/ incontestable factorization, therefore system, with all that this may possibly mean for the only indeconstructible numeric system. On these we can also say that 2 is the elementary (as first - order 1) prime number and 4 is the elementary (as first - order 1) non-prime number. And since the computer binary code (elements [0 - 1]) is also stated as elements [yes - no], and, factorial-wise, 2 is elementary [yes] and 4 is elementary [no], the decimal system is the binary [yes - no] in terms of factorization.

I write $F(2)+2$ that is $(FX)2+2$ and not $F+2(2)$ that is not $(F+2)X2 = 6X2 = 12$ for the F is, according to the above, the element of factorization -the prime/first factorization- so what it performs is apparently only factorizing (multiplying) and be factorized (multiplied). So there is $FX2$ and not $F+2$. But since, according to the above, there is mandatorily the +2 according to the addition $2+2$, we have $(FX)2+2 = F(2)+2 = 4(2)+2 = 8+2 = 10$. If anything, as I mention above, there is equally $2+2$ and 2×2 . The complete/accurate statement of those two is (i) $X2+2$ and (ii) $+2X2$, that is we have number 2 so in its additional figure as in its factorial one. For (i) the $X2$ is not simple statement of the existence of 2 as "2" that is "+2", but factorial statement. Thus we must have the other factor so that we are talking about factorization that is factorial statement of 2 as $X2$. And, according to the above, for " $X2$ "

there is only $4X2$. For “ $X2$ ” there is the statement $1X2 = 2$, but here, for factorization, we have, as we wrote, number 4 as the factor “1” that is “order 1”, and since “ $X2$ ” is factorization, we can only state [order 1] $X2$ that is $1^{\text{st}}X2 = 4$ and not $1X2 = 2$. Therefore, as it is obvious, the statement $2+2$ (that is $X2+2$) in terms of this study, is valid only as $4X2+2$.

The binary code and the decimal system are connected singularly. Artificial intelligence does not have a will of its own, but it always performs accurately. The computer does not function factorially, but we humans, who have our own will and judgment and furthermore we are the only wise species and thus have civilization and science, we calculate and, more generally, think factorially. That is factorial thinking comes with wisdom. And as by the hereby proof, which connects the accurate thinking that is computing, i.e. the binary code, with the decimal system, we see that for human life, science and civilization, the only accurate and wise (according to human wisdom) can only be performed by the decimal numeric system. Is it by luck that the decimal system is the globally instituted system, which serves the universal language that is Mathematics?

So, one issue finally rises by the, as proven, singular connection of the binary code (computing) with the Decimal System (humanity): what would be the functional unification of them so that computing is unified with humanity? That is the computer serving the human individual who is wise and autonomous, and serving in the singular way (according to the as above proven singular relationship) that is the unification of the computer with the human individual. I will try to prove this here based on the present proof I've already written.

It is obvious that we seek an algorithm which can serve the human in the singular that is absolute way. The equation proven is $4X2+2 = 10$ and it has two parts; the factorial and the additional one. In the arithmetical respect, each functional element in the parameters of the algorithm must be dual that is composed by digits 0 and 1, according to the arithmetical accuracy of computing/ binary coding. That is we refer to linear function (addition) and this is given by case (i) above: in the $X2+2$ the $+2$ is the addition and $+2$ is analyzed in $+1+1$ or equally: 1, 1. That is, in the combinatorial sense, two digits, and these can only be 0 and 1. Those two elements are regarded in linear (computational) function, so they do not function factorially, i.e. not as in the decimal/ human system, so they must be interpreted in functional elements that do not decide in the human way, but only in the computational (elementarily simple) one. So, [0-1] is [yes-no].

For case (ii) above we have $4X2$, so this is the factorial (according to the decimal/ human) aspect of the supposed algorithm. Because this function is factorial, it is parameterized as 2^4 . So the parameters are 16 and they are dual because for our attempted algorithm we combine cases (i) and (ii). So, $+2$ and $X2$ absolutely agree in duality; number 2.

We saw the arithmetical aspect of the algorithm: 16 dual (0-1) parameters. In the linear (elementary) case (i) the elements are the computational [yes-no]. In the factorial case (ii) the elements must be, as we already explained, the human ones. Now, what may be the only two and absolutely general aspects for the human intellect and existence? The only duality in this case can be [quantity-quality]. This duality is first stated by Aristotle, the Father of Logic, and it is also self-evident for every aspect of our intellect and life is studied and actually

exists as both quantity and quality. This duality is universal. For case (i) quality cannot be a functional element for it calls for judging ability, i.e. decision of approval or rejection that is seeing right from wrong, and this ability belongs to the autonomous (human) and not to the mere machine (computer).

So we have two sets of [0-1]: The one (A) set is [quantity-quality] and the other (B) set is [yes-no]. So, the each parameter is a combination of (A) with (B). It is right that the (A) is always first for it is the one carrying the decision, and decision as a notion and in its general/ elementary sense, is the initiation of any process; this is an algorithm for human decision-making, and we cannot have any function unless we decide it.

So here is the pattern of the algorithm in a table:

Possible combinations: $2^4=16$			
	A	B	
1	0 - 0	0 - 0	0
2	0 - 0	0 - 1	0
3	0 - 0	1 - 0	0
4	0 - 0	1 - 1	0
5	0 - 1	0 - 0	Result Verification
6	0 - 1	0 - 1	Result Verification
7	0 - 1	1 - 0	Result Verification
8	0 - 1	1 - 1	Result Verification
9	1 - 0	0 - 0	Result
10	1 - 0	0 - 1	Result
11	1 - 0	1 - 0	Result
12	1 - 0	1 - 1	Result
13	1 - 1	0 - 0	0
14	1 - 1	0 - 1	0
15	1 - 1	1 - 0	0
16	1 - 1	1 - 1	0

We remind that this is the algorithm that serves the human being's function in its accuracy and fullness, because it derives from the unification of computing with our own entity. Computing performs mathematically by the accuracy and fullness of mathematics. The human performs (and should always perform) by his own will. So, we must evaluate this algorithm's functionality.

For column B the 0 and 1 (the Yes and No) must, as said, be seen functionally: If 0=No and 1=yes, then the combination 0 - 0 is No to No = Yes. So it is the function "Yes". Accordingly $0 - 1 = \text{No}$, $1 - 1 = \text{Yes}$, and $1 - 0 = \text{No}$. But we cannot think the same for column A: 0 = Quantity and 1 = Quality. As it is commonly known, for a quantity there is always a quality defining it, and for a quality there is always a quantity defining it. So 0 - 0 is quantity for quantity and 1 - 1 is quality for quality. As obvious, in column A the 0 - 0 and 1 - 1 bear no function, so, in the table, series 1-4 and 13-16 are not functional. Nevertheless, in terms of the number-theoretical part of this study, column A belongs, as it is produced by, the factorial part of the Decade -case (ii) above- that is 4×2 . So, although series 1-4 and 13-16 are not functional because of column A, theoretically the 0 and 1 of A only exist factorially, i.e. as multiplication. So $0 \times 0 = \text{quantity} \times \text{quantity} = \text{quantity}$, that is $0 \times 0 = 0$, and $\text{quality} \times \text{quality} = \text{quality}$, that is $1 \times 1 = 1$. And, as we mentioned, for quality there is always quantity, and vice versa. So there is $[0 - 0] = [0] = [0 - 1]$ and $[1 - 1] = [1] = [1 - 0]$. So, the number theory discovered here is judged as valid.

Now, algorithmically thinking, we are interested in series 5-12 of the table. Column A separates, as obvious, series 5-8 from series 9-12. In A, 0 = quantity and 1 = quality. And we remind that the 0 and 1 of A apply to human intellect and existence. As we wrote, the 1 = quality is about the choices and criteria that we perform. So, 0 = quantity is regardless of criteria and so it is about mere and pure effort that is *power of attention* regardless of what this serves (for 0 is not 1). So, for this algorithm to work on the human being, series 9-12 are the case. That is this algorithm causes *choice* (1) to our *attention* (0) as $1 - 0$ (column A) as to the 0 or 1 (No or Yes) of column B. That is we have the effect of putting/ setting (choosing) attention ($1 - 0$).

We remind that as we above wrote, column B offers the mere No (0) or mere Yes (1) in the algorithm. As we wrote, this algorithm applies to the human entity in its fullness. And the state of [No] is refraining from function, and the [Yes] is the state of approving function. In the set of series 9-12 there are two [No] (series 10, 11) and two [Yes] (series 9, 12). So there has to be an initial [Yes] and a final [Yes], as well as an initial [No] and a final [No]. So, how are these different and what is the priority between them (the [No]s and the [Yes]s)?

To answer this, we remind that column B exists purely arithmetically/ linearly and not in the complex/ factorial way, that is as addition and not multiplication - unlike column A. So, in the two [Yes], series 12 and 9, we have for series 12 [Yes to Yes] and for series 9 [No to No]. The [Yes] is the positive decision and the [No] is the negative decision of the human as to the algorithm. But in column B the [No] is identified with number zero (0). Zero is not a positive number but it is not negative either! Nevertheless, series 9 is functional. Therefore we are only led to the conclusion that series 12 is the first to choose. So series 12 bears the existing positive function (as [Yes to Yes]). So since the **positivity** [Yes] = [Yes to Yes] = $[1 - 1]$ is preceded, and [Yes] = [1], then for the [No] of series 10 and 11, the positivity of [No] proceeds [Yes to No] (series 11) and follows series 10 [No to Yes]. We remind here that positivity (1) is indeed positivity while negativity (0) is actually not negativity, but a neutral element that is not actual negation, so therefore it comes after the dynamic/ actual positivity.

So in column B, we have the notion/ element of dynamicity as preceding in time (algorithmic function) the notion/ element of neutrality. How can this be translated for the human intellect? Apparently, dynamicity is what fosters our function and makes choices, while neutrality is just and merely functioning. The mere function is the mere “servant” that does not push or choose. So it is clear that the pure/ mere logic is this neutrality for logic is the processor that provides the emotion with the sufficient data, so that the emotion or “heart” decides upon the logical data. But yet, the emotion has to firstly decide so that the “merely/ neutrally working” system that is logic, works.

So we have the initial and the final parameters/ functions as initial [Yes] or [No] that is parameters 12 and 11 applied/ offered simultaneously and final [Yes] or [No] that is parameters 10 and 9 applied/ offered simultaneously. Now about the each time preference between the simultaneously offered parameters, this is verified by the human and the proof on this lies in series 5-8. Series 5-8 are for column B in one to one correspondence with series 9-12. The [0 - 1] of column A in series 5-8 states that once the computer causes (choice to) attention [1 - 0] (series 9-12, column A), and both the positive and negative choice are offered, the human has the fluent ability to verify the [Yes] or [No] or reject the [Yes] or [No] and turn to the opposite one. This is secured as proven by the existence of parameters in series 5-8 of the algorithm, because they are one to one correspondent with parameters 9-12; they are identified as to the [Yes] and [No] and they constitute the freedom on the fundamental choice on [Yes] or [No] because of column A, series 9-12.